Call to Arms 2022
Age of Sigmar RTT

Overview:

The Call to Arms Age of Sigmar RTT is a 16 player, ITC ranked, matched play event. Day 1 (Saturday, October 8th) will consist of 3 games.

Tournament Organizers:

Andrew Simmons with Virginia Age of Sigmar

Event Schedule:

Saturday	Time
Registration, Check-in, and Announcements	9:00am – 9:30am
Round 1	9:50am – 12:50pm
Break	12:50pm – 1:50pm
Round 2	1:50pm – 4:50pm
Break	4:50pm – 5:00pm
Round 3	5:00pm – 8:50pm
Tournament Ends/ Players pack up/ Final Calculations	9:00pm – 9:15pm
Final Announcements and Awards	9:15pm – 9:30 pm

Event Details:

- Each Army will be 2,000 Matched Play Points created using the points provided in the General Handbook _____. All Generals, Enhancements (command trait, mount traits, artifacts, spells, prayers), battalions, etc must be clearly stated on the army list.

- All army lists will need to be uploaded to the Best Coast Pairings (BCP) Player App no later than _____. We require the use of Warscroll Builder to create the army list. Export your army list into text format and paste it directly into the BCP app. Each player will need to bring 1 printed copy of their army list.

- In all cases where a player can "pick or roll" for an additional item/spell/prayer/trait/etc., the player must choose their selection rather than rolling for it. This choice must be clearly marked on the army list and cannot change between games

- Triumphs will be in use. Your Triumph should be marked on your army list during list submission and cannot change between rounds. During pre-game match setup if it is determined that you would gain a Triumph against your opponent for having utilized less points to build your army, you will use the Triumph selected and on your army roster

- This event will be using the Age of Sigmar 3.0 rulebook and the most recent General's handbook.

- Any other matched play rules, points, battle tomes, tome celestial White Dwarf articles, and any other Games Workshop publications released on or prior to _____ (list submission) will be usable at this event. Any rules published on _____ or later will not be eligible for use at this event

- Any Errata or FAQ published on or prior to _____ will be valid for this event.

- Matched play core battalions form the AOS 3.0 core rules, battalions from the General's Handbook, army specific battalions from released battletomes, and battalions from tome celestial White Dwarf publications will be allowed at this event

- We will be using the General's handbook battle pack pitched battles _____ for this event. All battleplans will take place in the Realm of Beasts, Ghur.

- Scoring _____

- Terrain: Provided by Grudgehammer 8 total pieces of terrain will be set on each table for each game.

- Mystical terrain features will be used. The defender will roll 6 dice. The features will go on all garrison able and area terrain.

- All models should be "What you see is what you get (WYSIWYG)". With that said, this event is not a Games Workshop sponsored or hosted event so al lConversion sand Third-Party Miniatures are allowed, but must clearly represent the warscroll that they are in place of. If you are unsure if your model(s) meet these requirements please email _____.

- Appropriately sized round/oval bases are required for the event using the most recent Games Workshop Basing Guide.

- Painting will not be required for this event, but it is highly encouraged.

- All games will lasts 3 hours

- If, before the 5th Battle Round has ended, a player has no remaining models left in play, then the game will continue until the Fifth Battle Round has been completed. This means that the player with models left will play out each turn of the game trying to maximize their score until the game has been completed. Players cannot score Battle Tactics or Grand Strategies that they physically could not complete .Example: Bring it Down cannot be completed if a Monster is not left on the table for your army to slay

- he TO/Judge(s) will alert all players when there is 90 minutes, 60 minutes, 30 minutes, and 10 minutes remaining in each round. If you cannot complete a full game turn, do not begin a new one. When time is called the game is over regardless of the state the game at that point. No further progress can be made when dice down has been called.

Awards:
Best Overall, 1st Place (Best General), 2nd, 3rd Best Chaos, Best Death, Best Destruction, Best Order, Best Painted, Smokin' Boots.

Warscroll Builder army list upload process to Best Coast Pairings

- When creating your army list, we require lists to be made on Warscroll Builder. A link to that site can be found here.https://www.warhammer-community.com/warscroll-builder/

- After you complete the army building process, click on the _____ icon at the top of the page.

- A new window will appear with a _____ button at the top right corner of the screen. This will copy your list into text format.

- Open the Best Coast Pairings Player App from your Mobile Device or Tablet and click on the "Player Details" Button

- Then click on the "View / Add" button under the Army List section.

- Click on "Text" and paste your army list into the Text Box. Then click "Submit".

- Alternatively, if you are building your list from a computer, you will receive a List Upload Email. You can follow the directions/link in the email in order to submit your army list that way as well.

- If you have issues with submitting your list, please reach out to _____.