



# CALL TO ARMS

## 2023 Events Listing

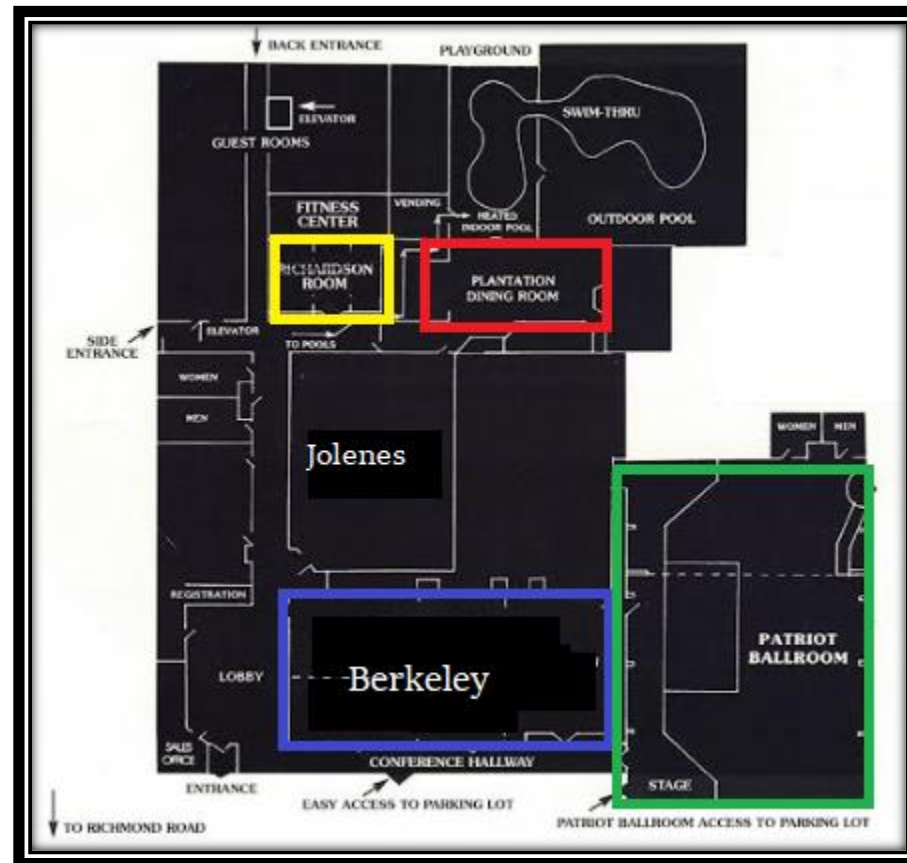


We want to thank our sponsors, Astronomical Pancake House, Jersey's Cards & comics, and the Get Cheesy Food Truck.

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**VERSION 1.0 - 9/16/2023**

# CONVENTION MAP



Ballroom – Heresy, Bolt Action, Scenarios & Vendors

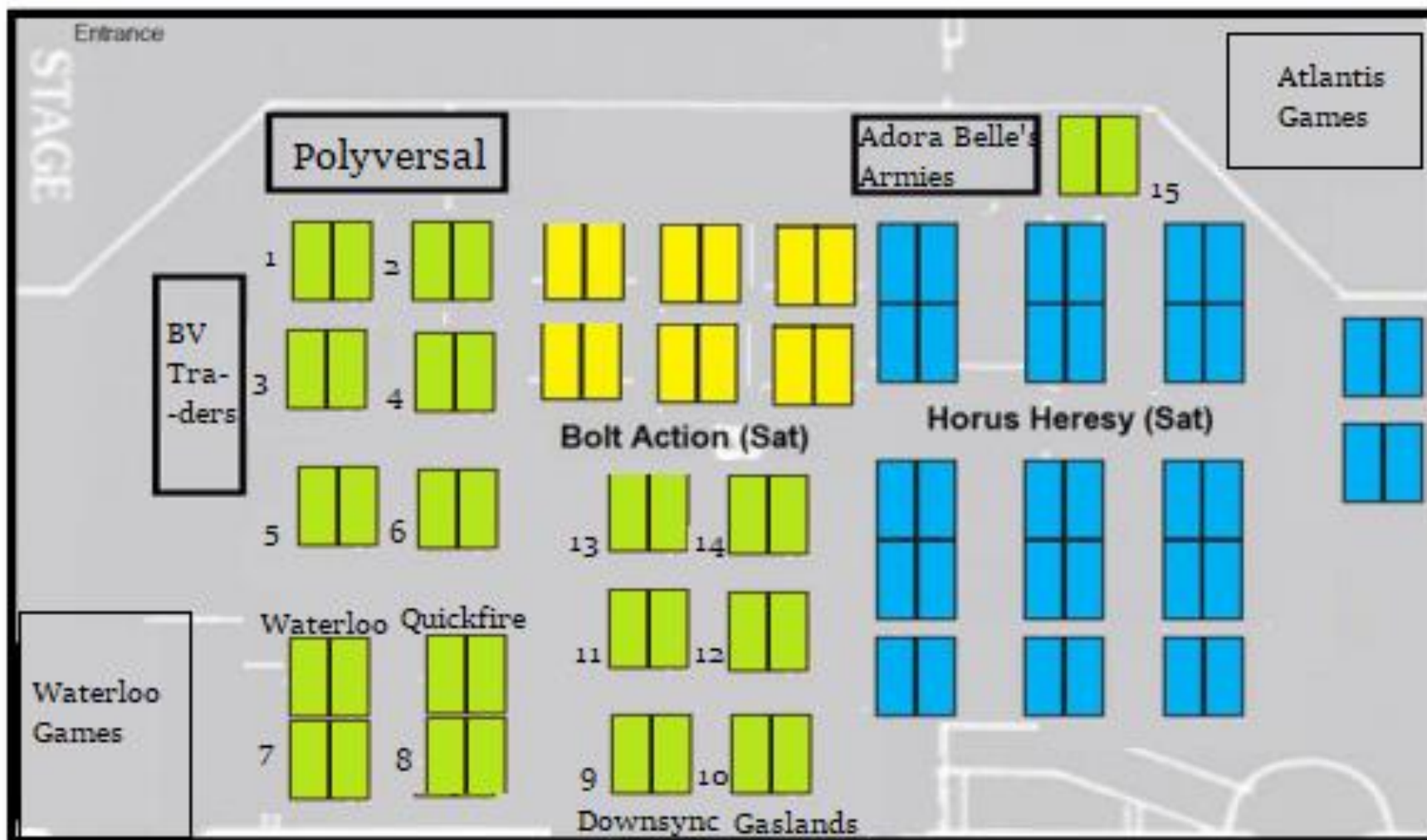
Berkeley – 40k & Age of Sigmar Tournaments

Richardson – Roleplaying Games

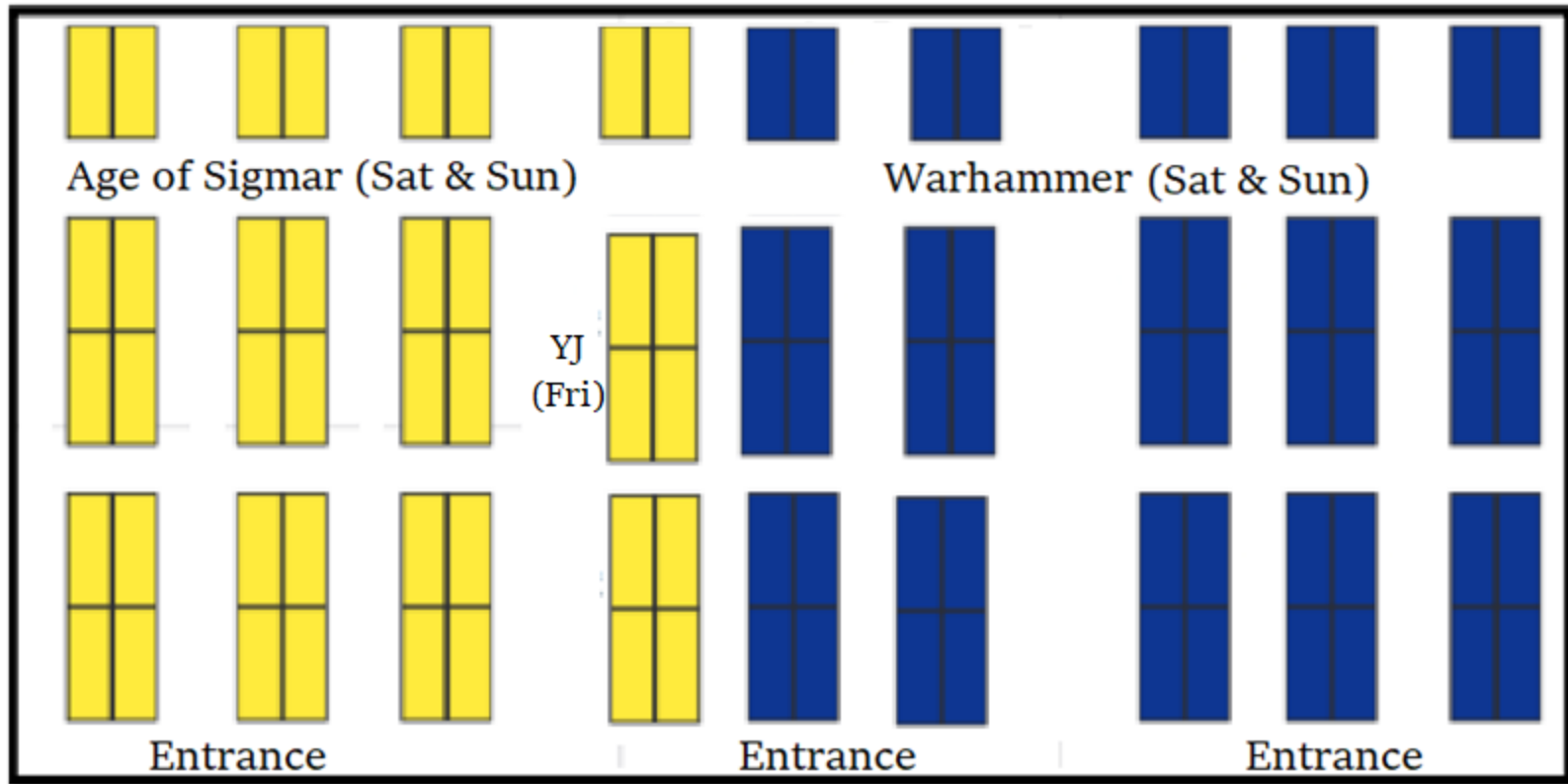
Plantation – Board Games, Infinity, Kids Events, and Open Play

# TABLE NUMBERS

Ballroom - BR



## Berkeley - B



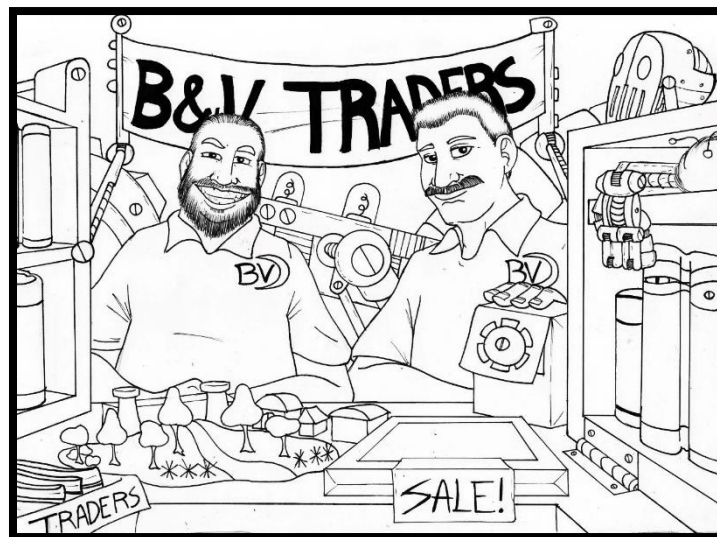
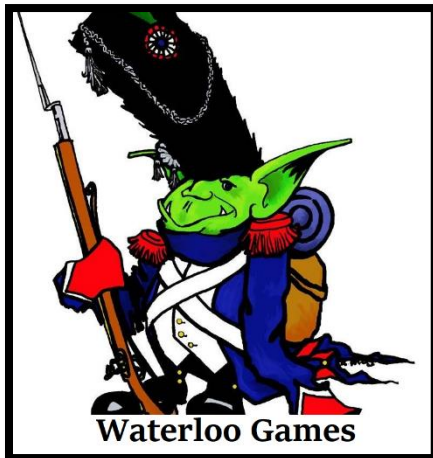
YJ – The Young Jedi World Championship will be held on the AoS side on Friday at 7pm.

# STAFF AND FEATURED GMs'

Co-Director & YJ TO	Tim Grabowski
Co-Director & 30k TO	Ben Marsh
Staff (Kids Events)	Hope Grabowski
Staff (Open Gaming)	James Douglas
Staff	Jacob Timm
Staff	Justin Grabowski
Staff	Faith Hilliard
Staff	Jake Tury
Staff	John Snelling

Tournament Organizer – Bolt Action	Kalissa Skibicki
Tournament Organizer – 40k	Away Games Staff
Tournament Organizer - AoS	Todd Wiatt
Tournament Organizer - Infinity	Bob Fletcher
Tournament Organizer – Young Jedi	Bryan Gravener
Featured GM Spotlight	Peter Schweighofer
Featured GM - Gaslands	Allan Terrel
Featured GM - Polyversal	Byron Collins
Featured GM – Dungeons & Dragons	Chad P.
Featured GM – A Song of Ice & Fire	Jordan Lawing
Featured GM – Down Sync	Carl Olsen

# VENDORS



Adora Belle's Armies



# FRIDAY OPEN EVENTS

## Advance from Mons - August 1914

### *Fistful of Lead - Bigger Battles*

Location	BR - 4	Players	4
Time	12-4pm	GM	Robert D.

Captain Walter Bloem was a company commander in the 12th Brandenburg Grenadiers, writing a book based on his experience in the Great War. His company was on the fighting edge of the sickle cut through France. This scenario is loosely based on one of the many combats he experienced on his way to the Marne. Bloem and company are approaching a French village, some shots ring out, the French are blocking the way. The Germans do not want to lose any momentum so they can't waste a lot of time maneuvering. Can the French be pushed out of the way quickly? Easy rules, lots of fun, 4 players.

## Battletech Alpha Strike

### *Raid on Park Place / using modified Death from Above rules*

Location	BR - 5	Players	2-4
Time	12-4pm	GM	Joseph K.

Two combined forces of mechs and vehicles clash to recover a secret item on a planet far from home in the year 3028.

## Battletech

### *Battletech Demos*

Location	BR - 5	Players	2-4
Time	6-11pm	GM	Scott B.

Do you dig giant robots? We do. Come learn Battletech's two primary game modes, Alpha Strike and the classic Total Warfare. Pit your Battlemechs against an opposing force of equal might, stomp and blast your way to victory, just try not to melt down or explode in the process! All supplies needed for play provided. Demo games last approximately one hour. Two player teams welcome.

## Crossroads in Normandy

### *One Hour Skirmish*

Location	BR - 2	Players	2-4
Time	8-10pm	GM	Justin G.

American platoon has been ordered to secure a church that is thought to be a German artillery observation post. Americans must take the crossroads and secure the church.

### Downsync Demos

#### *Downsync*

Location	BR - 9	Players	2-4
Time	On demand	GM	Carl O.

Play in a 15mm sci-fi skirmish game that is currently in development with the game's creator.

<https://downsync.net/>

### Post Apocalyptic Table-Top Death Race

#### *Gaslands Refueled*

Location	BR - 10	Players	6
Time	On demand	GM	Allen T.

Modded Hot Wheels / Matchbox cars with a modular terrain cityscape "Mad Max" style vehicular mayhem.

\*Up to 6 players

\*Template and turn based movement. \*Custom vehicles welcomed and encouraged

All Day "Driver's Ed" A beginner's guide and a simplified version of the tabletop Death Race with a bare bones / weapon and vehicle.

### Board Games

#### *Maracaibo, Concordia or Trajan*

Location	Plantation Rm.	Players	2-4
Time	12-6pm	GM	Matt M.

- Maracaibo is set in the Caribbean during the 17th century. The players earn victory points by increasing their influence in three nations and gaining followers and wealth.
- Concordia is a peaceful strategy game of economic development in Roman times. Colonists are sent out from Rome to settle down in cities that produce bricks, food, tools, wine, and cloth.
- Trajan is a development game set in ancient Rome in which players try to increase their influence and power in various areas of Roman life such as political influence, trading, military dominion and other important parts of Roman culture.

*Not kid friendly.*



### Republic of Rome

#### *Middle Republic*

Location	BR - 6	Players	2-4
Time	6-11pm	GM	Nick B.

The Republic of Rome simulates over 250 years of Roman politics. Player's control powerful families of the Republic, who compete for state offices, military command, economic concessions and influence. To win, a player's faction must become the most powerful in Rome. However, a hostile world situation, and the vagaries of the Roman mob, means that the players must also cooperate so that Rome herself doesn't succumb to the pressure. If Rome does not last, neither does the senate, and all players lose!

### The Grinder

#### *Battletech- Total Warfare*

Location	BR - 3	Players	2-6
Time	6-11pm	GM	Chuck S.

All materials will be provided. This scenario is designed to appeal to all levels of skill but targeted to the interests of the inexperienced. The focus of the Grinder is to have fun, kill mechs and also to be killed. Winning is not important nor is trying to be the best. What is important is the enjoyment that is expressed by the players. This event runs until at least midnight. Walk ups are welcome from start to finish.

*Not kid friendly.*

### Trouble in the Wildwood

#### *Homebrew*

Location	BR - 15	Players	2-6
Time	On Demand	GM	Chris G.

The Weasels are up to no good again and seek to wreck their wrath upon the Riverbankers. Can Badger, Ratty, Mole and Mr. Toad save the day? Games are kid orientated and playable on demand.

### Zombicide

#### *Zombicide/Undead or Alive/Invader*

Location	Plantation Rm.	Players	6
Time	On Demand	GM	James D.

Zombicide is a collaborative game in which players take the role of a survivor – each with unique abilities – and harness both their skills and the power of teamwork against the hordes of unthinking undead! Zombies are predictable, stupid but deadly, controlled by simple rules and a deck of cards. Unfortunately for you, there are a LOT more zombies than you have bullets. Find weapons, kill zombies. The only way out is zombicide!

# FRIDAY ORGANIZED EVENTS

## Adeptus Titanicus

*GW's Adeptus Titanicus*

Location	BR - Heresy	Players	Up to 10
Time	8-12pm	GM	Jack P.

Casual community event for the game. The event will consist of two games or as many doubles matches as can be fit into the evening. 1750pts matches. There is a primer available on the Call to Arms website.

Your own models are required, but painting is not required. **Free [Registration](#) is required.**

## Keys from the Golden Vault

*D&D 5<sup>th</sup> Edition*

Location	Richardson Rm	Players	Up to 6
Time	On Demand	GM	Chad P.

With little more than a map as your guide, investigate your surroundings as you gather invaluable intel, or leap straight into action. Remember, time is of the essence. Sneak past security, evade deadly traps, and make your daring escape... before it's too late.

Games will start at **12pm Friday, 6pm Friday, 9am Saturday, 2pm Saturday, and 7pm Saturday.**

You may bring your own character, but others are provided. **Free [Registration](#) is recommended.**

## Young Jedi TCG World Championships 2023

*Decipher's Young Jedi TCG*

Location	B - AoS	Players	Up to 8
Time	7-9pm	GM	Tim G. & Bryan G.

Join us for the second world championship being hosted at Call to Arms!

Players will require a light and dark side deck. Players will engage in 3 games and attempt to accumulate the most points. A primer is available on the Call to Arms website.

There may be some loaner decks available. **Free [Registration](#) is required.**

# SATURDAY OPEN EVENTS

## Battlefleet Gothic

### *Battlefleet Gothic*

Location	BR - 6	Players	2-6
Time	9am-12pm	GM	Bob W.
Battlefleet Gothic: old school GW space combat. 6 players in Imperial/Chaos free for all. Rules taught, additional ships as the game progresses. <i>Not kid friendly.</i>			

## Battletech

### *Battletech Demos*

Location	BR - 14	Players	2-4
Time	9am-12pm 2-4pm	GM	Scott B.
Do you dig giant robots? We do. Come learn Battletech's two primary game modes, Alpha Strike and the classic Total Warfare. Pit your Battlemechs against an opposing force of equal might, stomp and blast your way to victory, just try not to melt down or explode in the process! All supplies needed for play provided. Demo games last approximately one hour. Two player teams welcome.			

## Battle of Yavin

### *Star Wars X-Wing Miniatures*

Location	BR - 3	Players	2-6
Time	9am-12pm	GM	Chuck S.
With the Death Star quickly approaching the secret base on Yavin IV, Rebel pilots launched an attack on the imperial battle station in a desperate bid to save the Rebellion. Harried by laser fire from the Death Star's towers and pursued by Imperial pilots led by Darth Vader Himself, the Rebels' target is an exhaust port only two meters wide.			

## For King and Parliment

### *The King is a Fink*

Location	BR - 4	Players	2-6
Time	9am-12pm	GM	Richard S.
10mm English Civil War action. <i>Not kid friendly.</i>			

<b>A Knights Tournament</b>			
<i>Crossed Lance</i>			
Location	BR - 4	Players	4-8
Time	12-6pm	GM	Robert D.
All chivalrous and goodly knights are invited to the Tournament. Good Sirs! This will be more than jousting; you will also be challenged with a grand melee and test of aim in archery. The herald calls your name, ready or not, the challenge begins.			

<b>A Song of Ice &amp; Fire Demos</b>			
<i>A Song of Ice &amp; Fire Tabletop Miniatures Game</i>			
Location	BR -12	Players	1-4
Time	2 Games 9am-12pm	GM	Jordan L.
A Song of Ice & Fire: Tabletop Miniatures Game is a competitive miniatures game for two or more players. Each player controls one of the Great Houses of Westeros, commanding battlefield units, recruiting legendary Heroes, and manipulating the political stage, in the attempt to claim the greatest prize of all: The Iron Throne.			
Play in this demo game, learn the rules, and enjoy!			

<b>Barbarossa 1941</b>			
<i>What a Tanker</i>			
Location	BR - 7	Players	2-6
Time	12pm-6pm	GM	Rob B.
On the road to Moscow, August 1941 German and Soviet armor forces meet in an epic tank battle.			

<b>Board Games</b>			
<i>Maracaibo, Concordia or Trajan</i>			
Location	Plantation Rm.	Players	2-4
Time	12-6pm	GM	Matt M.
<ul style="list-style-type: none"> <li>Maracaibo is set in the Caribbean during the 17th century. The players earn victory points by increasing their influence in three nations and gaining followers and wealth.</li> <li>Concordia is a peaceful strategy game of economic development in Roman times. Colonists are sent out from Rome to settle down in cities that produce bricks, food, tools, wine, and cloth.</li> <li>Trajan is a development game set in ancient Rome in which players try to increase their influence and power in various areas of Roman life such as political influence, trading, military dominion and other important parts of Roman culture.</li> </ul>			
<i>Not kid friendly.</i>			

### **Crossroads in Normandy**

#### *One Hour Skirmish*

Location	BR - 2	Players	2-4
Time	2 to 4pm 8 to 10pm	GM	Justin G.

American platoon has been ordered to secure a church that is thought to be a German artillery observation post. Americans must take the crossroads and secure the church.

### **Defense of Burger Town USA**

#### *Ultramodern Combat*

Location	BR - 11	Players	2-4
Time	On demand	GM	Jon W.

US Army Rangers battle Russian VDV in the suburbs of Washington DC. Can an understrength Ranger platoon hold Burger Town against Russia's finest? Come play a d20-based combat system with emphasis on tactical maneuvering and suppressive fire.

### **Defend the Comcenter**

#### *Battletech Total Warfare*

Location	BR - 3	Players	2-6
Time	12pm-6pm	GM	Chuck S.

In a move to isolate the Highlanders, the Word of Blake has destroyed most orbital communications as well as the local aerospace defenses. The Northwind Highlanders fight to control the last remaining comcenter on their home world and any hope of contacting any other worlds.

### **Downsync Demos**

#### *Downsync*

Location	BR - 9	Players	2-4
Time	On demand	GM	Carl O.

Play in a 15mm sci-fi skirmish game that is currently in development with the game's creator.  
<https://downsync.net/>

### **Marvel Crisis Protocol Demos**

#### *Marvel Crisis Protocol*

Location	Plantation Rm.	Players	2-4
Time	On demand – 12 to 11pm	GM	Yorktown Protocol

Marvel: Crisis Protocol is a tabletop hobby miniatures game set in the Marvel Universe. Players choose characters from their collections to form their own Marvel inspired dream team and then pit their chosen forces against each other on an interactive tabletop where the very terrain itself can be thrown, crashed into, and destroyed during the super powered showdown.

### Polyversal Demos

#### *Polyversal*

Location	BR - 1	Players	2-4
Time	On demand	GM	Byron C.

Polyversal is a new 6mm-15mm sci-fi miniatures system designed by Ken Whitehurst and developed and published by Collins Epic Wargames. Polyversal works with miniatures you may already have in the 6mm-15mm range and includes a robust Combatant Design Tool, a web-based application called Arsenal. The setting is a gritty plausible future with a storyline that promises to capture your imagination while providing endless hours of gaming.

Play this demo with one of the game's creators!

### Post Apocalyptic Table-Top Death Race

#### *Gaslands Refueled*

Location	BR - 10	Players	6
Time	On demand	GM	Allen T.

Modded Hot Wheels / Matchbox cars with a modular terrain cityscape "Mad Max" style vehicular mayhem.

\*Up to 6 players

\*Template and turn based movement. \*Custom vehicles welcomed and encouraged

All Day 50 Can "Big League" Death Race, Multiple Games with all rules, perks, and weaponry available. Multiple versions of Death Race, Zombie Smash, and Death Arena observed

### South Pacific Patrol

#### *Gridded Naval Wargames*

Location	BR -11	Players	Up to 8
Time	1-5pm	GM	Peter S.

Solomon Islands, January 1943 – Japanese naval forces send transports and destroyers to reinforce troops desperately fighting American Marines on Guadalcanal. American PT boats patrol in an attempt to intercept them. Learn the Gridded Naval Wargames rules commanding a ship during a daylight cruise, then undertake a mission under cover of night. Rules taught, kids and newcomers welcome.

\*\*\*GM SPOTLIGHT\*\*\*

### Intro to What a Cowboy

#### *What a cowboy*

Location	BR - 5	Players	2-4
Time	12pm-6pm	GM	Mark H.

Join in a cinematic gunfight set in the dusty streets of America's old Southwest using the latest ruleset by Too Fat Lardies, What A Cowboy. This introduction includes character creation, familiarization with the rules, and of course, all the lead slinging action you'd expect from the Old West.

### Sink the Graf Spee

#### *Gridded Naval Wargames*

Location	BR - 11	Players	Up to 8
Time	7-10pm	GM	Peter S.

South Atlantic, December 13, 1939 – After four months raiding British merchant ships, the German pocket battleship Graf Spee finds itself confronted by three cruisers closing in from two different directions. They meet east of South America in the first major naval battle of World War II. Rules taught, kids and newcomers welcome.

\*\*\*GM SPOTLIGHT\*\*\*

### Skirmish During the Rise of the Borgias

#### *Force of Virtue*

Location	BR - 5	Players	2-4
Time	6-11pm	GM	Ron C.

A small-scale Renaissance skirmish game set in Rome just before the First Italian War. Inspired by the notions of virtue as described by the fencing masters of the age.

*Not kid friendly.*

### The Kestrel & the Falcon

#### *Battletech*

Location	BR - 5	Players	2-6
Time	6-11pm	GM	Chuck S.

Clan Jade Falcon invaded Coventry to test the next generation of their warriors. The Kestrel Grenadiers of the Federated Commonwealth push back against the newly blooded Falcons.

*Not kid friendly.*

### Trouble in the Wildwood

#### *Homebrew*

Location	BR - 15	Players	2-6
Time	On Demand	GM	Chris G.

The Weasels are up to no good again and seek to wreck their wrath upon the Riverbankers. Can Badger, Ratty, Mole and Mr. Toad save the day? Games are kid orientated and playable on demand.

### Waterloo Maximus

#### *28mm Chariot racing for the Glory of Rome*

Location	BR - 7	Players	2-6
Time	6-11pm	GM	Rob B.

Race 28mm Chariots in the infamous Waterloo Maximus arena!

## **Zombicide**

*Zombicide / Undead or Alive / Invader*

Location	Plantation Rm.	Players	6
Time	On Demand	GM	James D.

Zombicide is a collaborative game in which players take the role of a survivor – each with unique abilities – and harness both their skills and the power of teamwork against the hordes of unthinking undead! Zombies are predictable, stupid but deadly, controlled by simple rules and a deck of cards. Unfortunately for you, there are a LOT more zombies than you have bullets. Find weapons, kill zombies. The only way out is zombicide!



# SATURDAY ORGANIZED EVENTS

## Bolt Action Tournament

### *Bolt Action*

Location	Ballroom	Players	Up to 12
Time	9am-7pm	GM	Kalissa S.

### [Tournament Primer & Information](#)

**Registration is required, but this tournament has no extra cost.**

## Horus Heresy Narrative Event

### *Warhammer 30k: The Horus Heresy*

Location	Ballroom	Players	Up to 32
Time	9am-7pm	GM	Ben M.

### **Tournament Primer & Information**

**Paid Registration is required but includes your convention entry fee.**

## Infinity Tournament

### *Infinity Tournament*

Location	Plantation	Players	Up to 20
Time	9am-7pm	GM	

### **Tournament Primer & Information**

**Registration is required, but this tournament has no extra cost.**

## Keys from the Golden Vault

### *D&D 5<sup>th</sup> Edition*

Location	Richardson Rm	Players	Up to 6
Time	On Demand	GM	Chad P.

With little more than a map as your guide, investigate your surroundings as you gather invaluable intel, or leap straight into action. Remember, time is of the essence. Sneak past security, evade deadly traps, and make your daring escape... before it's too late.

Games will start at 12pm Friday, 6pm Friday, 9am Saturday, 2pm Saturday, and 7pm Saturday.

You may bring your own character, but others are provided. **Free [Registration](#) is recommended.**

## Warhammer: Age of Sigmar Grand Tournament

### *Warhammer: Age of Sigmar*

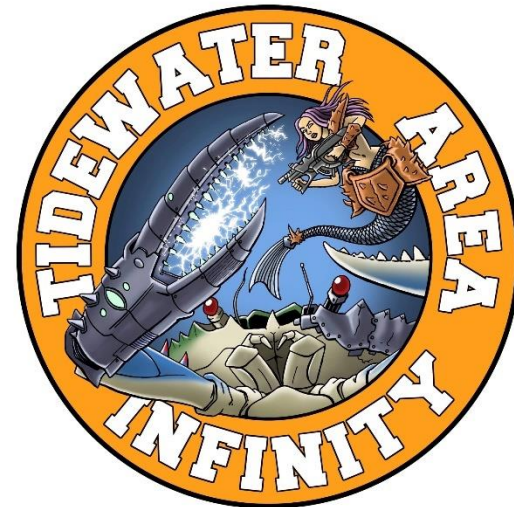
Location	Berkeley	Players	Up to 40
Time	9am-7pm	GM	Todd W.

### **Tournament Primer & Information**

**Paid Registration is required but includes your convention entry fee.**

**This tournament continues Sunday 9am to 4pm**

Warhammer 40k Grand Tournament			
Warhammer 40k			
Location	Berkeley	Players	Up to 52
Time	9am-7pm	GM	Away Games
<b>Tournament Primer &amp; Information</b>  <b>Paid Registration is required but includes your convention entry fee.</b>  <b>This tournament continues Sunday 9am to 4pm</b>			



# SUNDAY EVENTS

## Warhammer: Age of Sigmar Grand Tournament CONTINUATION

*Warhammer: Age of Sigmar*

Location	Berkeley	Players	Up to 40
Time	9am-7pm	GM	Todd W.

### Tournament Primer & Information

**Paid Registration is required but includes your convention entry fee.**

**This event begins Saturday.**

## Warhammer 40k Grand Tournament

*Warhammer 40k*

Location	Berkeley	Players	Up to 52
Time	9am-7pm	GM	Away Games

### Tournament Primer & Information

**Paid Registration is required but includes your convention entry fee.**

**This event begins Saturday.**



# KIDS EVENTS

*Kids events will be held in the Plantation Room throughout the weekend. Kids 4 & up welcome. CTA Kids Events Coordinator Hope G. will be there, but **CTA is not responsible for your children!***

Open Kids Events			
Various board games			
Location	Plantation rm.	Players	2-6
Time	Friday 4-5pm	GM	Hope G.
Various games geared toward kids hosted by our Kids Event Coordinator.			

Open Kids Events			
Various board games			
Location	Plantation rm.	Players	2-6
Time	Saturday 11-12pm	GM	Hope G.
Various games geared toward kids hosted by our Kids Event Coordinator.			

Animal Adventures Beginner Adventure			
Animal Adventures D20			
Location	Plantation rm.	Players	2-6
Time	Saturday 2-4pm	GM	Hope G.
Created for beginners, this RPG starter set is your gateway into the magical world of Animal Adventures and roleplaying games. Inside is everything you need to play a thrilling RPG campaign, with no experience needed (and awesome miniatures compatible with any tabletop RPG!). Explore exciting locations, face fearsome and fantastical beasts, and have fun!			

Kids Intro to Age of Sigmar			
Age of Sigmar 3 <sup>rd</sup> Edition			
Location	Plantation rm.	Players	2-6
Time	Saturday 4-6pm	GM	Hope G. & Jacob T.
Come learn Age of Sigmar! This event is for kids 8 and up to learn the basics of warring in the mortal realms. Armies are provided, but of course you can bring your own.			



# FOOD TRUCK

The Get Cheesy Food Truck will be with us on Saturday from 12pm to 6pm (or until they sell out). This is to help ensure that we have food onsite that will feed hungry gamers!

We heard from you last year and this year we are trying to make sure everyone leaves fat and happy!

